



14th May 2024

Dear Sir/ Madam,

RE: INTRODUCING SkyTOP CONSTRUCT® TECHNOLOGY TO YOU

- **Are you a top-notch innovative and creative individual who desires to make money from your work?**
- **Do you believe you have the requisite qualifications and competencies to create high quality and credible online content that your target audience can learn from and will not hesitate to pay for it?**
- **Do you have a passion for creating content of topical nature for sharing with the rest of the world?**
- **Are you willing to share and earn money from your skills and knowledge?**

If your answer is yes to all the above questions, then our latest innovation- **SkyTOP Construct**- is all what you need.

SkyTOP Construct is the revolutionary online platform that automates the sharing of both knowledge and skills around the world while also generating income for content creators in line with its *'Create, Share, Earn'* slogan. Its AI-driven parametric capabilities ensure the availability of all relevant information from a single project at just a click of a button thereby saving users time and money.

To upload your project material and start benefiting from the platform, you will need to open an account with SkyTOP Construct. Use the User Guide available at www.demoscad.net to learn how to publish your project on the Platform. Every unique click on your project earns you income as long as your account remains active. There is no limit on the number of projects that you can publish on the Platform.

We are set to launch the Platform worldwide on 5th July 2024. The Platform is cloud-based and is available worldwide from your computer or smartphone.

Should you require more information about the technology, please contact us via the above contact details or send an email to: support@demoscad.net. Our support team is on standby to help you.

Looking forward.

Thank you.

Sincerely,

Brian Lukorito

HEAD: CUSTOMER EXPERIENCE AND SUPPORT

HOW TO UPLOAD AND PUBLISH YOUR PROJECT ON THE SKYTOP CONSTRUCT PLATFORM

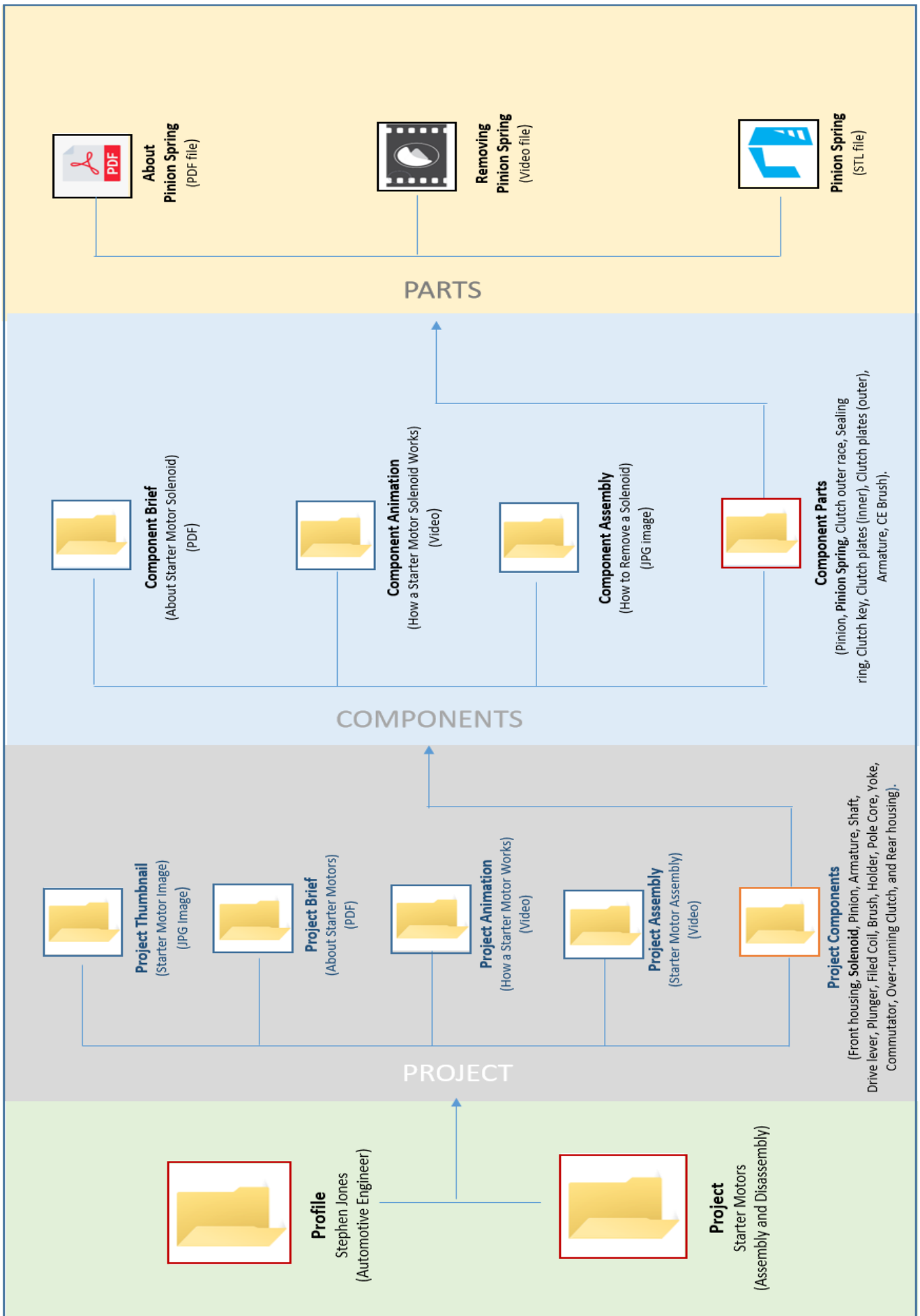
Here below is a supplementary guide on how to organize your project before you publish it on the SkyTOP Construct Platform:

1. Create a Folder and name it '**My Profile**'. This is where you put credible details about yourself- just like that resume you send for a job application. *(If you want the target audience to believe in the content that you upload, they must first believe in your credibility and your qualifications. Where possible, upload your relevant certificates as guided in the demo-- project).*
2. Plan well the project that you wish to publish. Decide on topic and the objective of the project and the benefit it will bring to the target audience. For example, if you are an automotive engineer, you may elect to upload a project about the disassembly or assembly of a starter motor of a vehicle.
3. Create a folder and name it '**Project**'. This will be the main folder of your Project. It is where all your project material (such as videos, images and instruction material) will be contained.
4. Inside the project folder which you have just created, create another folder and name it '**Project Thumbnail**'.
5. Look for a relevant image that best describes your project and put it in the Project Thumbnail folder which you have just created.
6. Create another folder and name it '**Project Brief**'. This is where you put documents that describe your project. The information must be in a PDF format.
7. Create yet another folder and name it '**Project Animation**'. This is where you will put an animation video of your Project. The video should not be more than 50 MB in memory size and should preferably have an aspect ratio of 4:3. Should you not have a video, you may use an image of the project instead. The image should also not exceed 50MB in memory size and should have an aspect ratio of 4:3. *(For example, an architect can put a rendered animation of a house or a rendered image of the house).*
8. Create another folder and name it '**Project Assembly**'. This is where you put material which show how the various parts of the project are assembled. *(For example, a vehicle manufacturer can put a video demonstrating how a vehicle is assembled. An architect can put drawing plans of a house including layout plans, elevation drawings, sectional drawings, etc.).*
9. Determine how many '**Components**' your Project should have. Bear in mind that a '**Component**' is a part that also contains other '**Parts**'. Then create a folder and name the folder '**Project Components**'. This is where you will put all the components of your project.
10. Inside the Project Component folder, create a folder for each of the components that form the project.
11. In each of the '**Project Component**' folders, create and put the following folders;
 - '**Component Brief**' folder (where you put a description of the Component (in pdf format)),
 - '**Component Animation**' folder (where you may put a video or image of the component),
 - '**Component Assembly**' folder (where you put video or image showing how the component is assembled, disassembled, or serviced, and
 - '**Component Parts**' folder (where you put the parts that form the component)
12. Inside each of the '**Component Parts**' folders, put files containing the following:
 - **Part Brief:** A description of the Part (in pdf format),
 - **Part Video/ Image:** A video or image showing how the part can be removed from the component or installed or fixed on the component,
 - **Part STL file:** An STL file of the part for 3D printing (where applicable).

SAMPLE PROJECT

Project One: Starter Motor

1. In **'My Profile'** folder:
 - About Stephen Jones (PDF file)
(The name and profile of the personal is hypothetical and is used for demonstration purpose only)
 2. In **'My Project'** folder
 - About Starter Motors (PDF file)
 3. In **'Project Animation'** folder
 - How a Starter Motor Works. *(An animation Video)*
 4. In **'Project Assembly'** folder
 - Starter Motor Assembly file. *(A Video by Varroc- a global technology powerhouse in the manufacture and supply of automotive components. The Company is renowned for its technological prowess).*
 5. In **'Project Thumbnail'** folder
 - Starter Motor Image (JPG file)
 6. In **'Project Components'** folder
 - 15 Main Parts of a Starter Motor: Front housing, **Solenoid**, Pinion, Armature, Shaft, Drive lever, Plunger, Filed Coil, Brush, Holder, Pole Core, Yoke, Commutator, Over-running Clutch, and Rear housing.
 7. In **'Component Brief'** folder
 - About Starter Motor Solenoid (PDF file)
(The rest of the components have been excluded in this demonstration).
 8. In **'Component Animation'** folder
 - How a Starter Motor Solenoid Works. *(This is an animation video by Damian Ward)*
 9. In **'Component Assembly'** folder
 - How To Remove a Starter Motor Solenoid.
 10. In **'Component Parts'** folder
 - 9 Parts of a Starter Motor Solenoid: Pinion, **Pinion Spring**, Clutch outer race, Sealing ring, Clutch key, Clutch plates (inner), Clutch plates (outer), Armature, CE Brush.
 11. In **'Part'** folder (Pinion Spring Folder)
 - About Pinion Spring (PDF file)
 - Removing The Pinion Spring (Video)
 - Pinion Spring STL file.
(The rest of the parts have been excluded in this demonstration).
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This image provides a guide on how your project should be organized before commencing the process of uploading it on the SkyTOP Construct Platform.